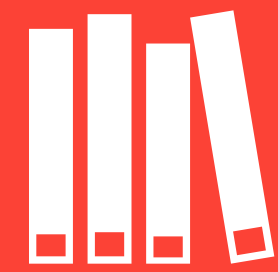


# Plated.

CHRIS LOCK



**PLATTERN**

**Plated.**

OUR APPLICATION

# The Current State

**September 2015**

**The Current State**

**Where We're Going**



# September 2015

Rails + JS Jungle

# September 2015

Rails + jQuery + Global Namespace

**September 2015**

**The Current State**

**Where We're Going**



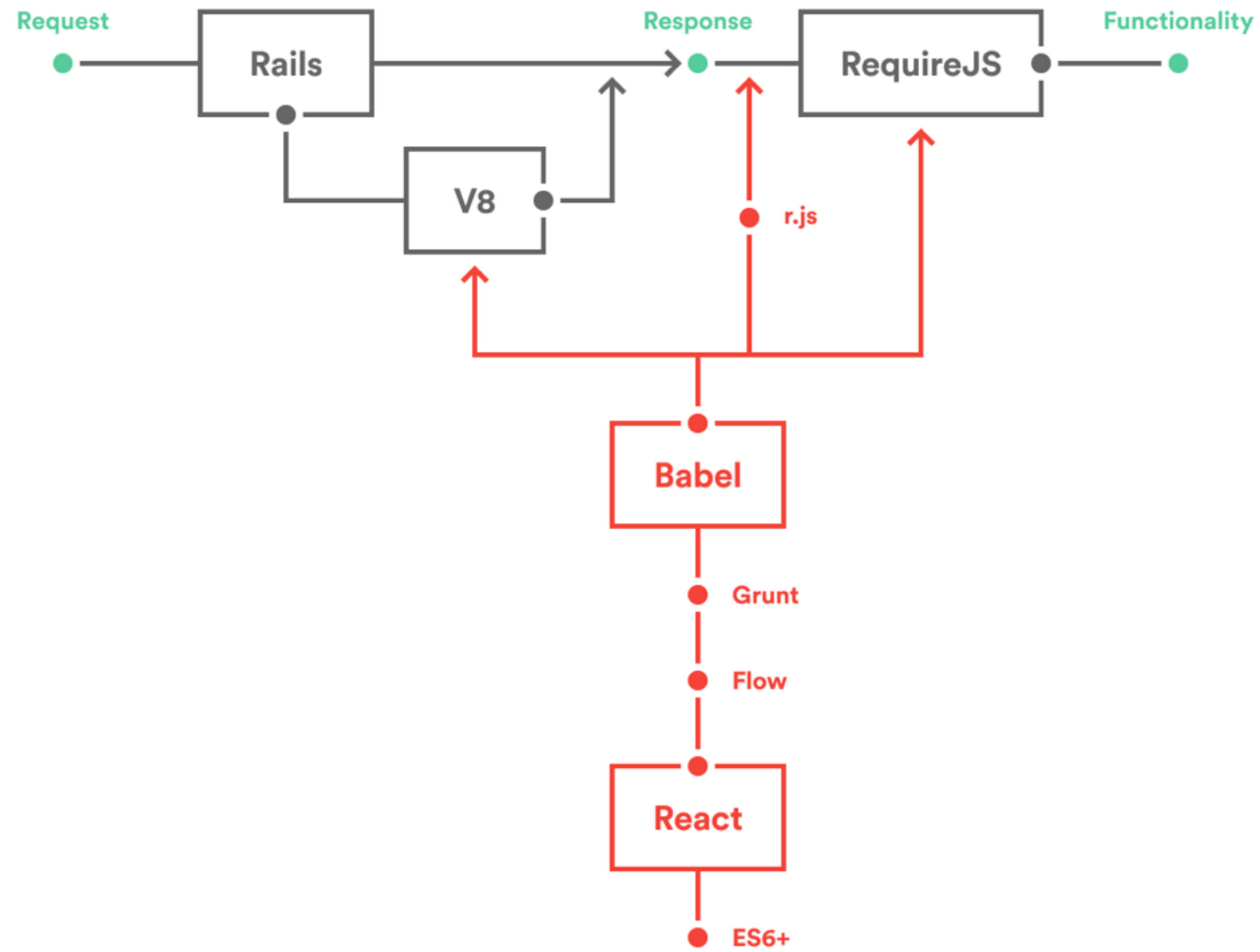
Server-Side Rendering

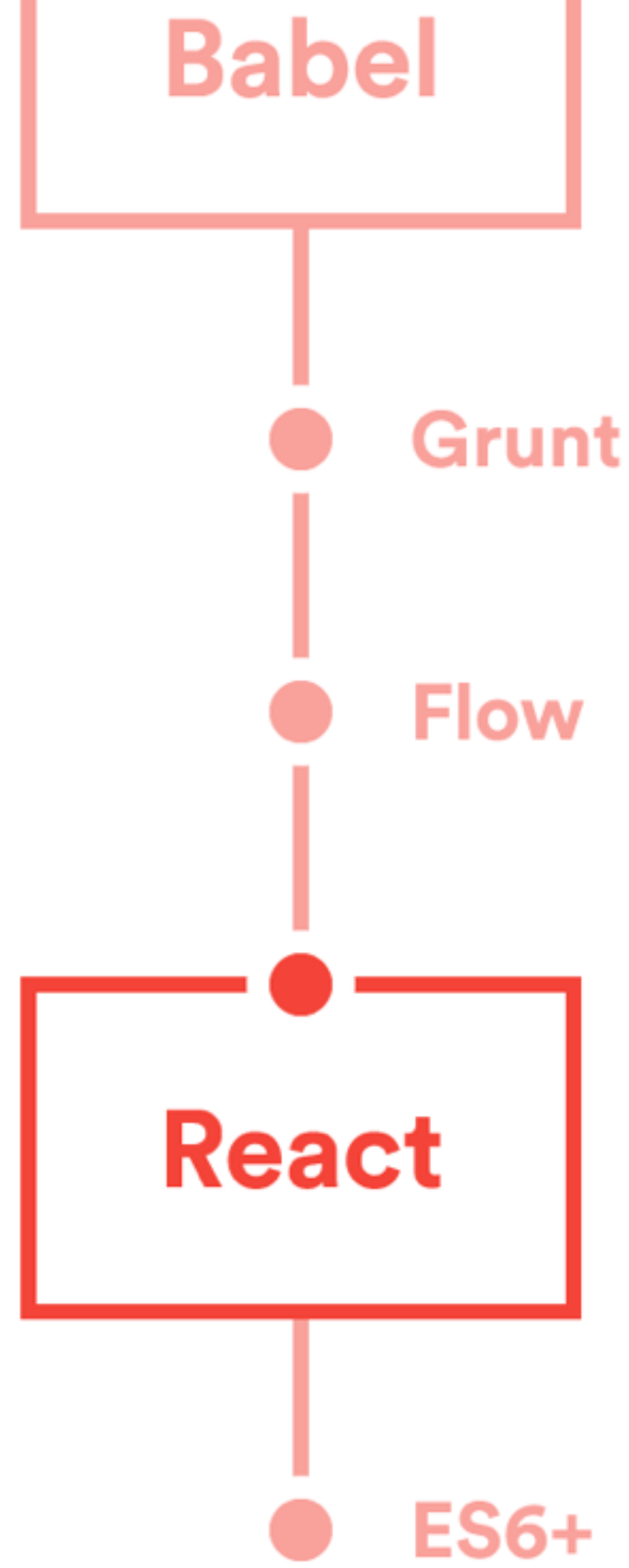
Minimal JS Footprint

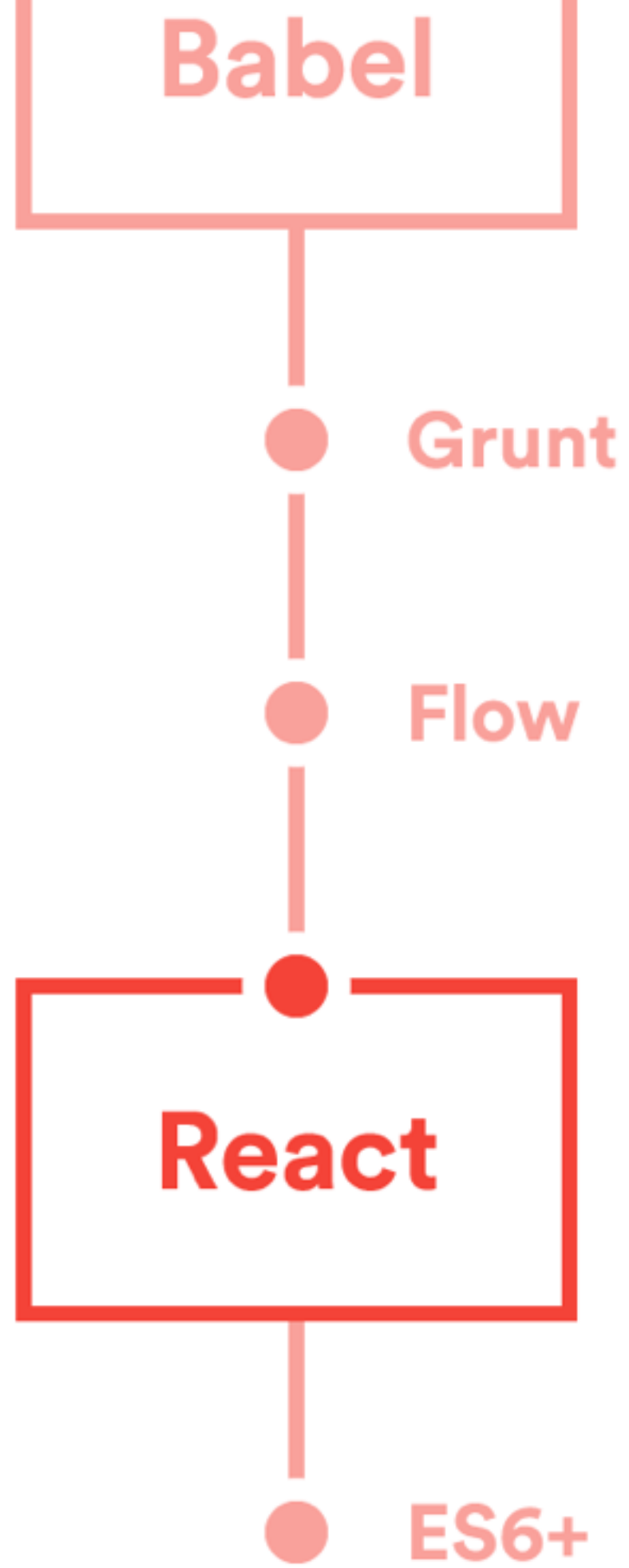
Deferred Loading

ES6+

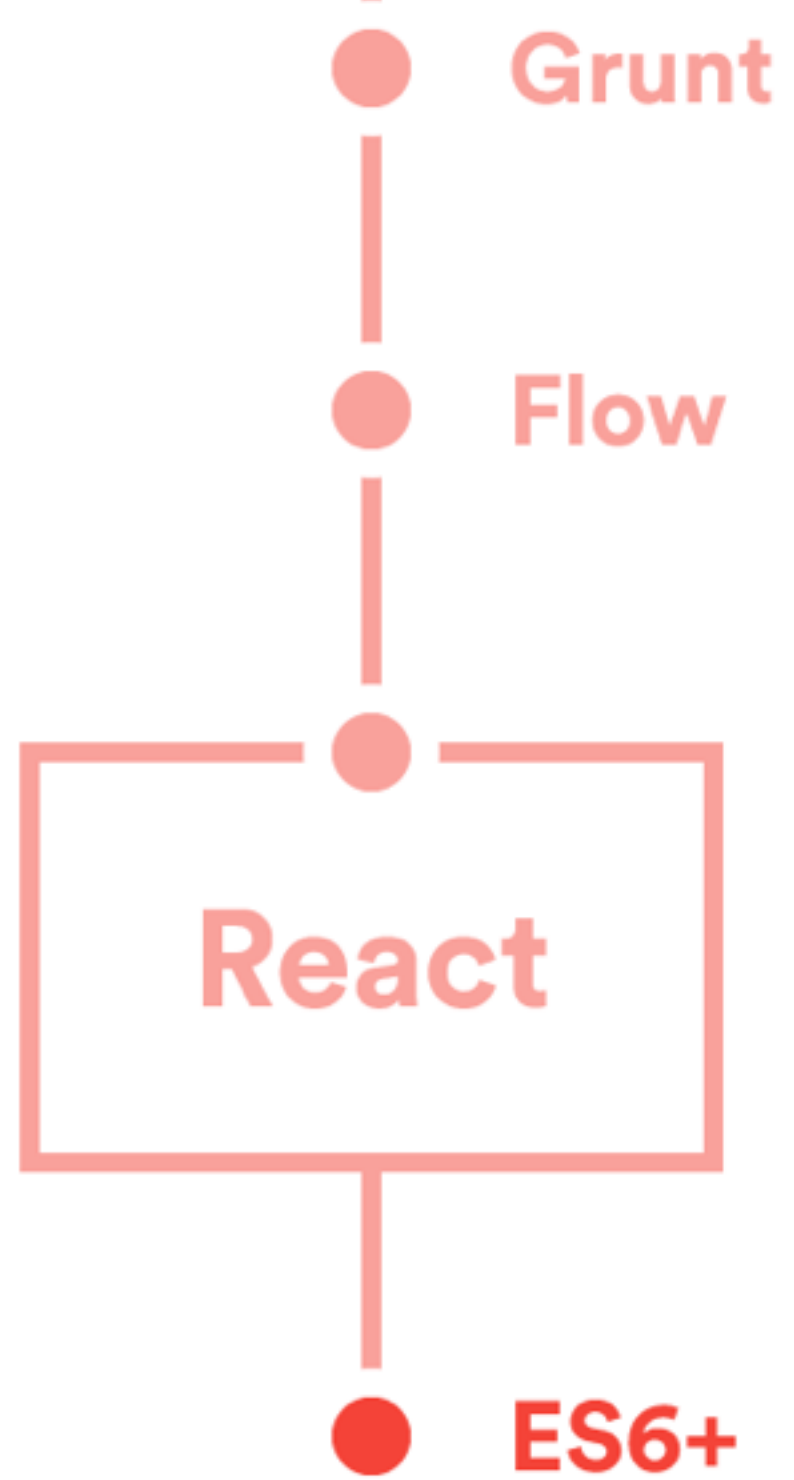






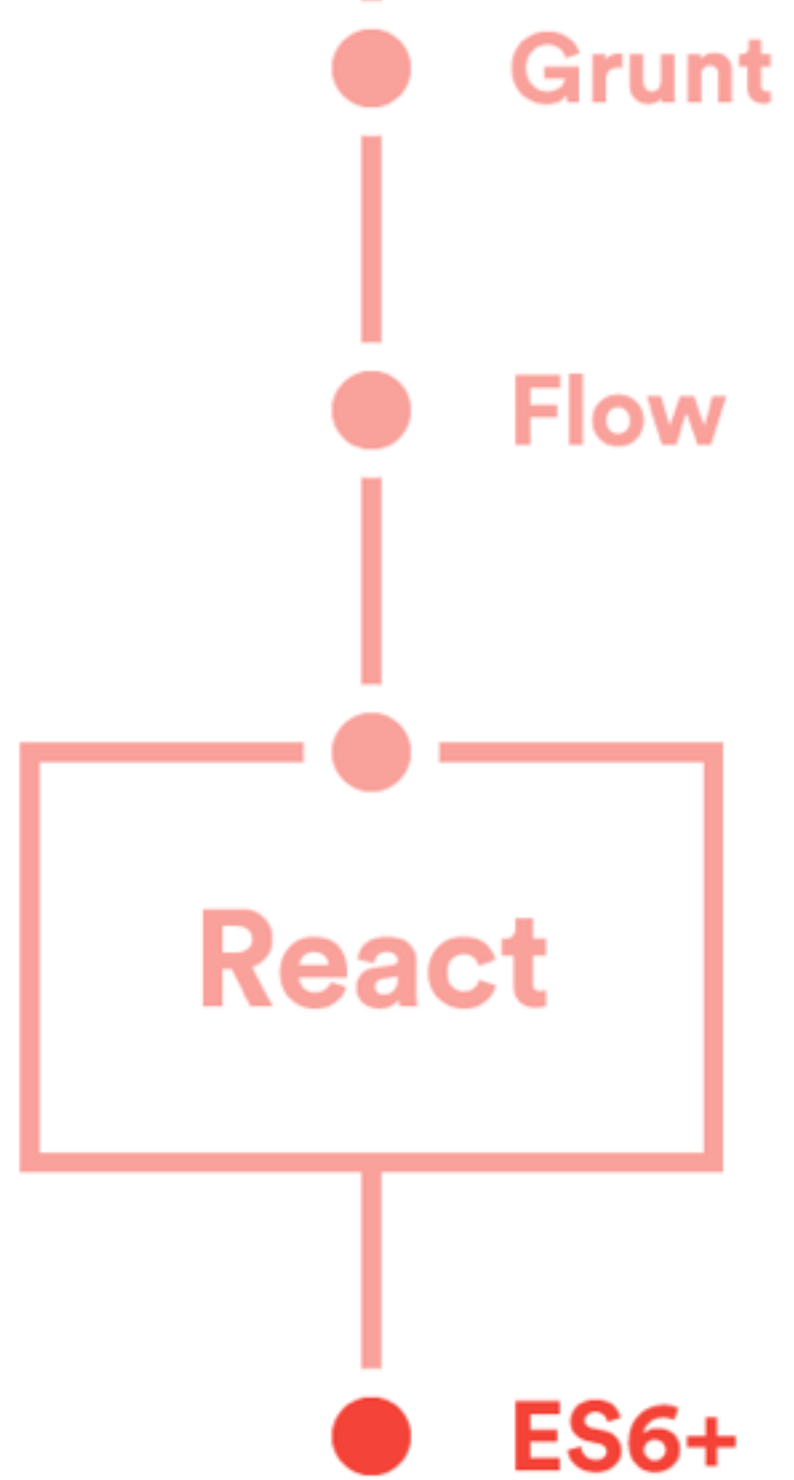


**Choosing a technology  
that our team was  
excited about**

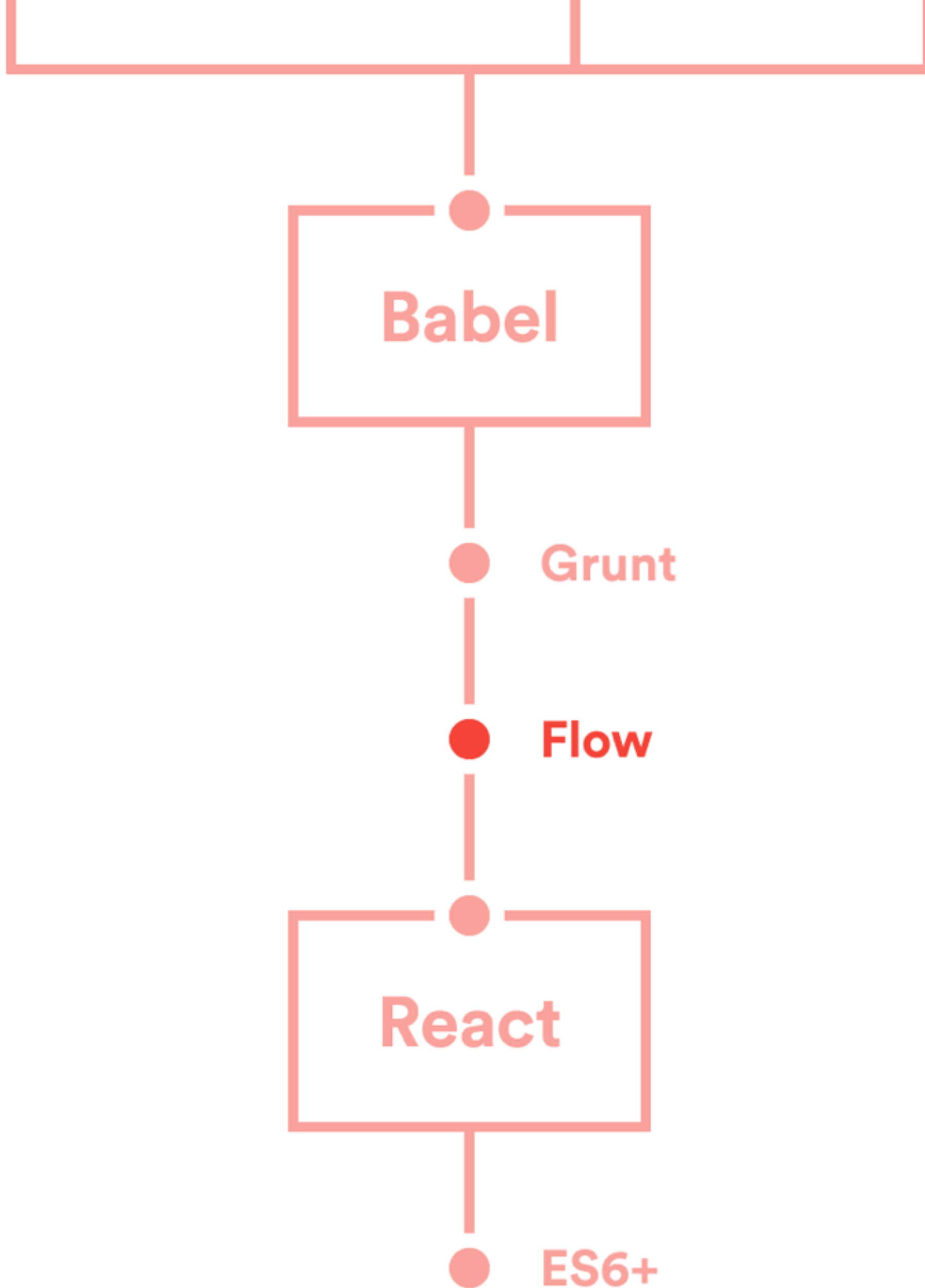


```
function Polygon(x, y) {  
  this.x = x;  
  this.y = y;  
  this.vertices = [];  
}
```

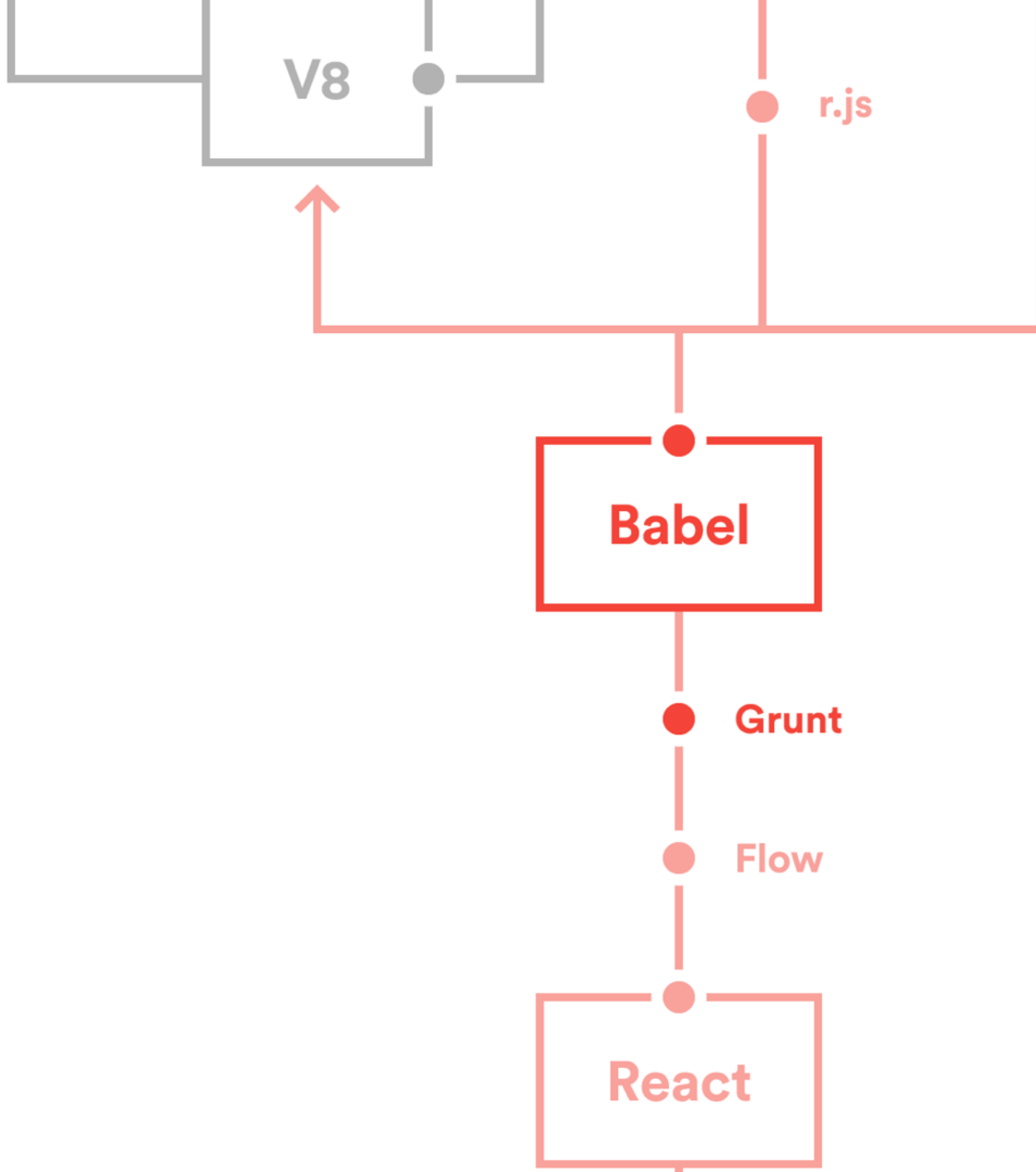
```
Polygon.prototype = {  
  addVertex: function(v) {  
    this.vertices.push(v);  
  }  
};
```



```
class Polygon {  
  vertices = [];  
  
  constructor(x, y) {  
    this.x = x;  
    this.y = y;  
  }  
  
  addVertex(v) {  
    this.vertices.push(v);  
  }  
}
```



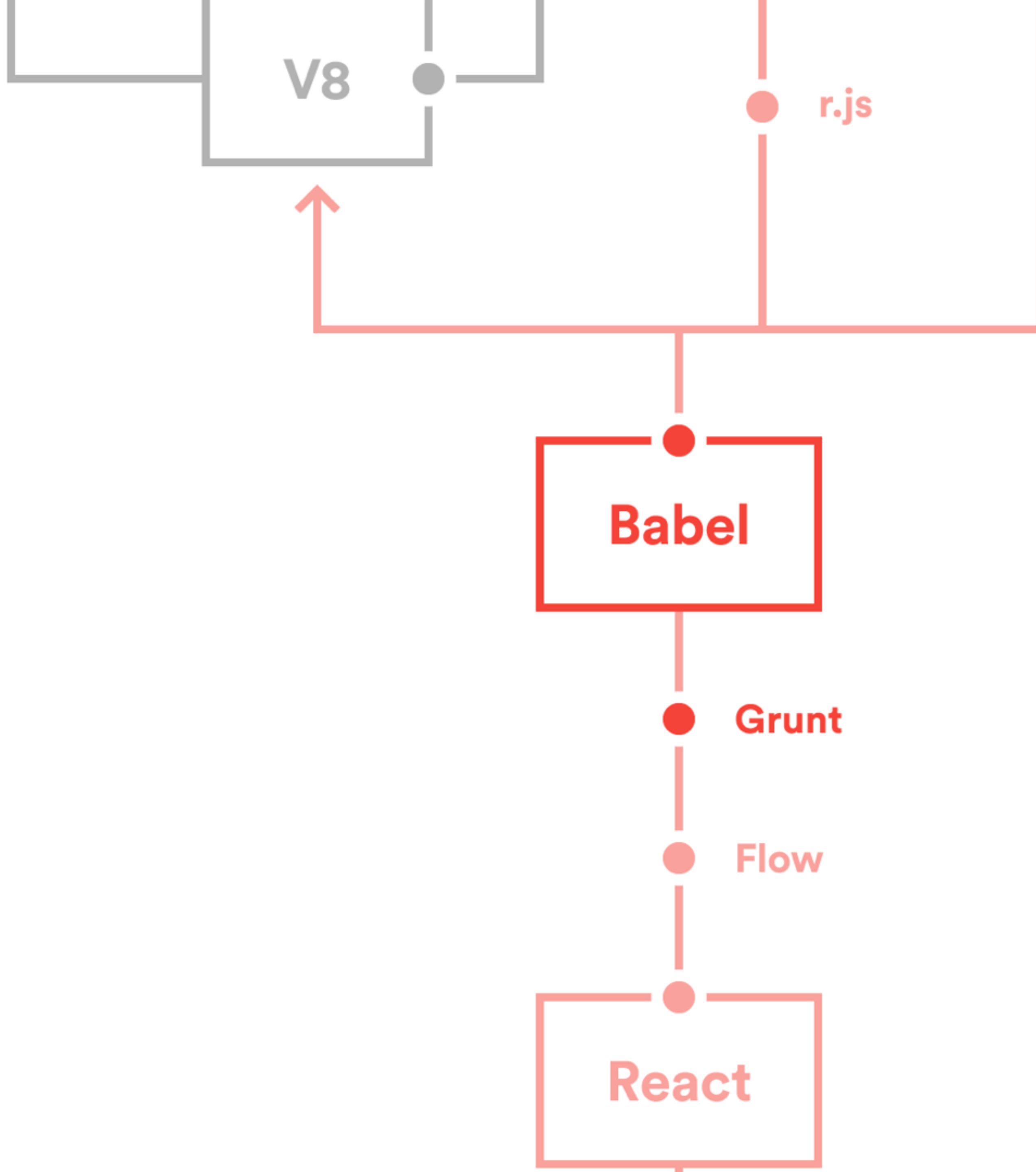
```
class Polygon {  
  x: number;  
  y: number;  
  vertices: Array<Point> = [];  
  
  constructor(x: number, y: number) {  
    this.x = x;  
    this.y = y;  
  }  
  
  addVertex(v: Point): void {  
    this.vertices.push(v);  
  }  
}
```

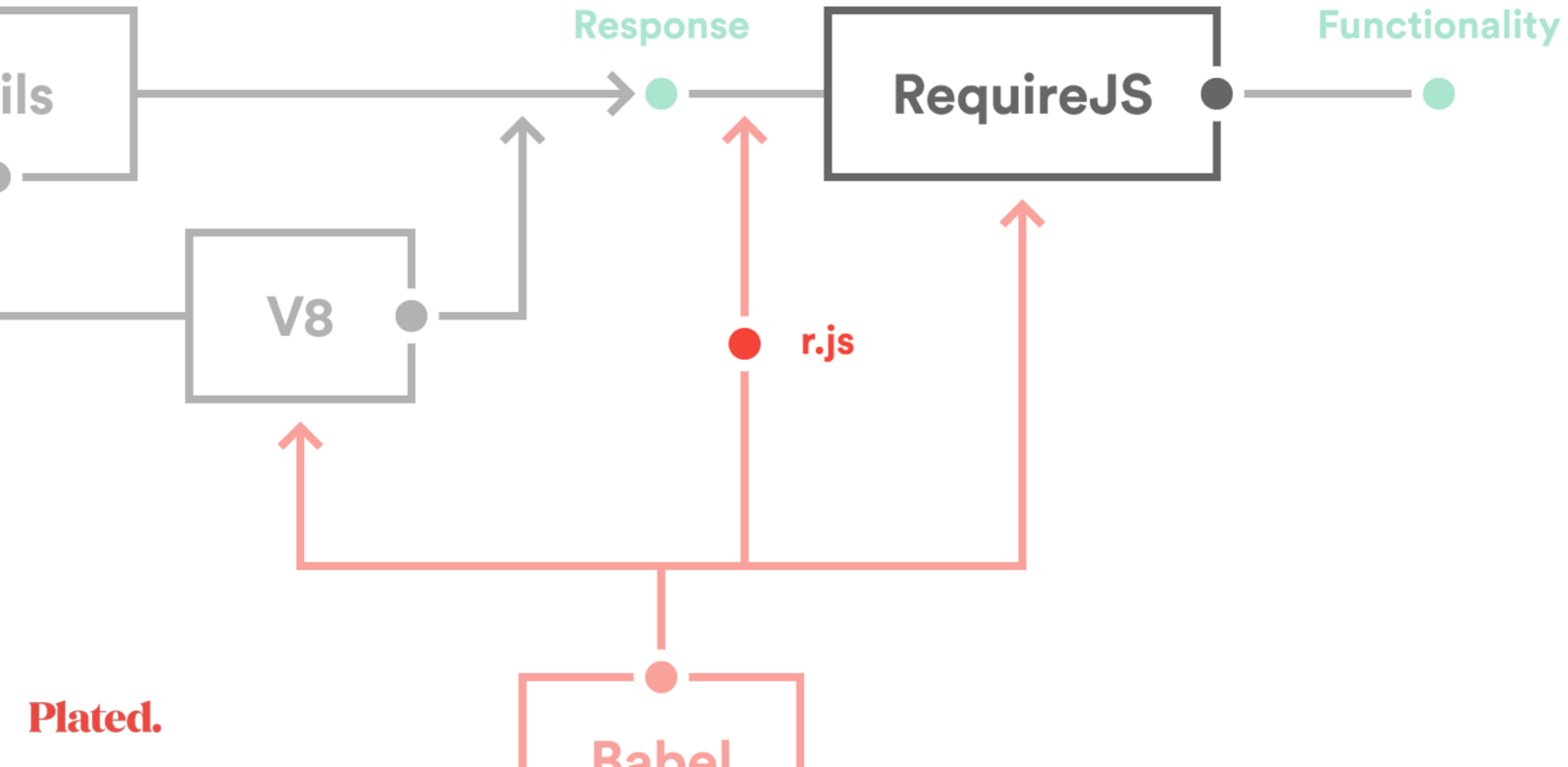


INTEGRATION

# Features vs Frameworks







Request



Rails



Response



R

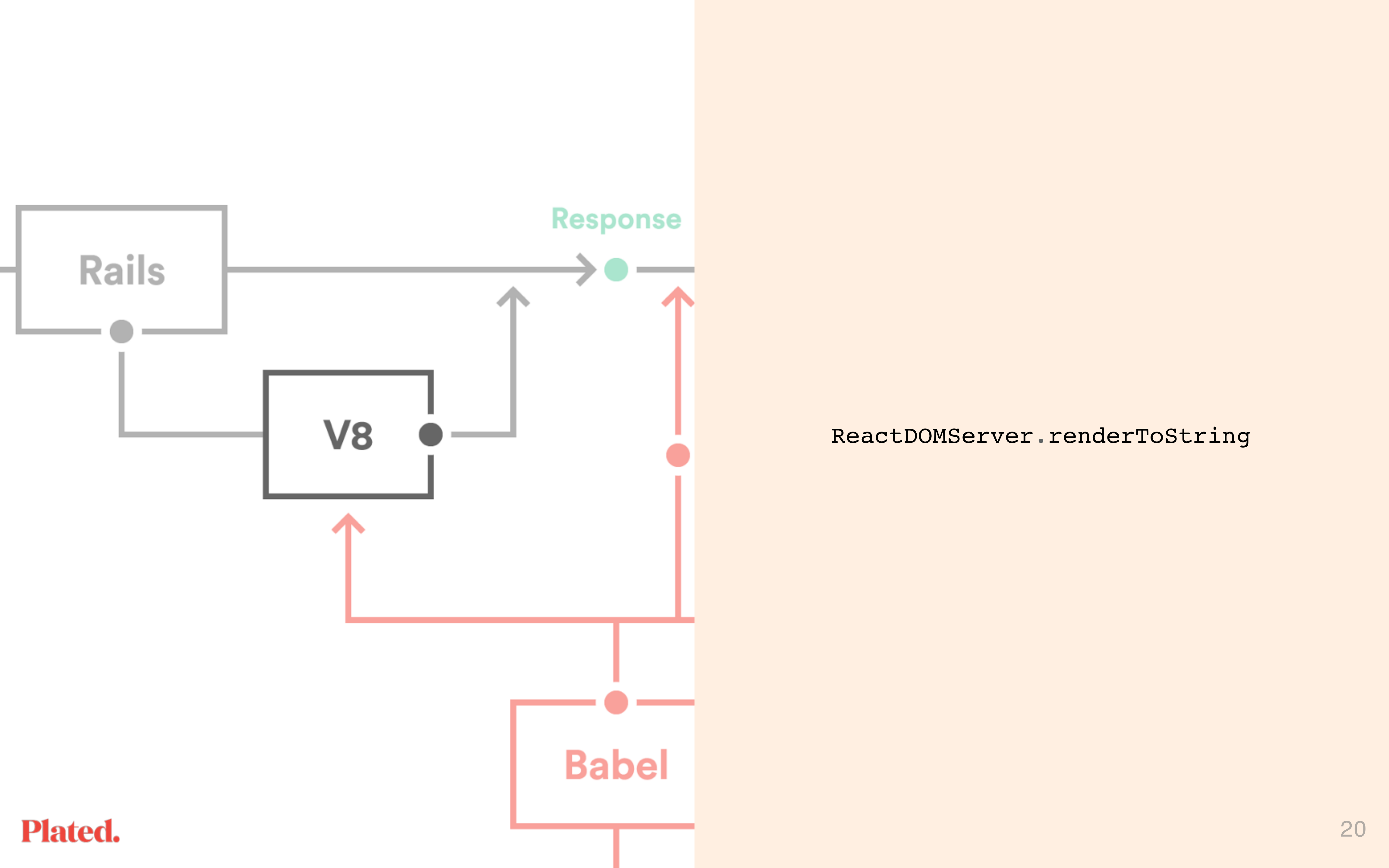


V8



r.js

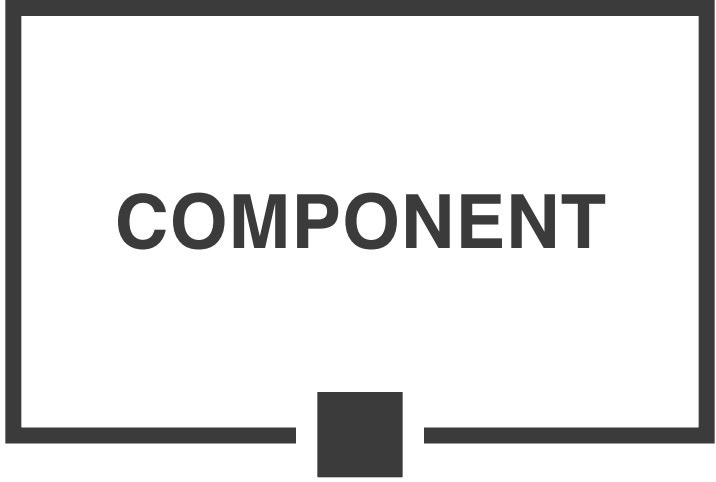
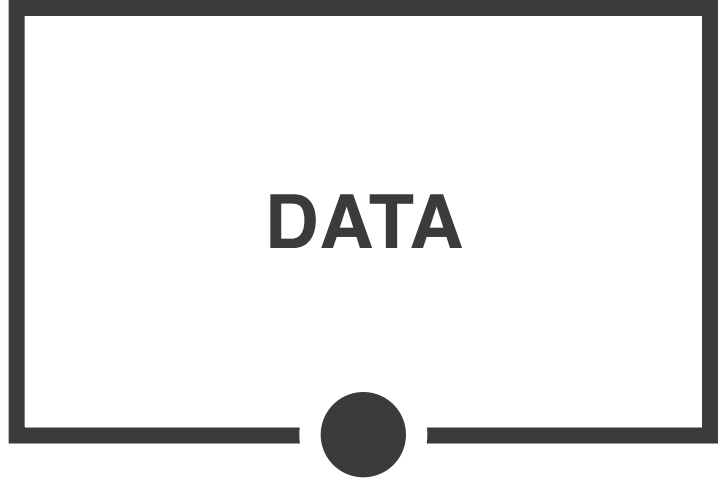




WTF IS

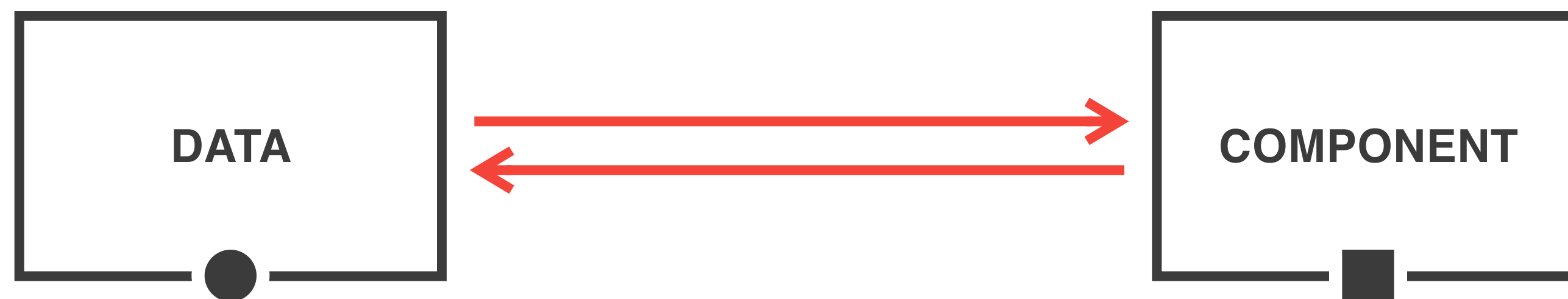
# Unidirectional Data Flow

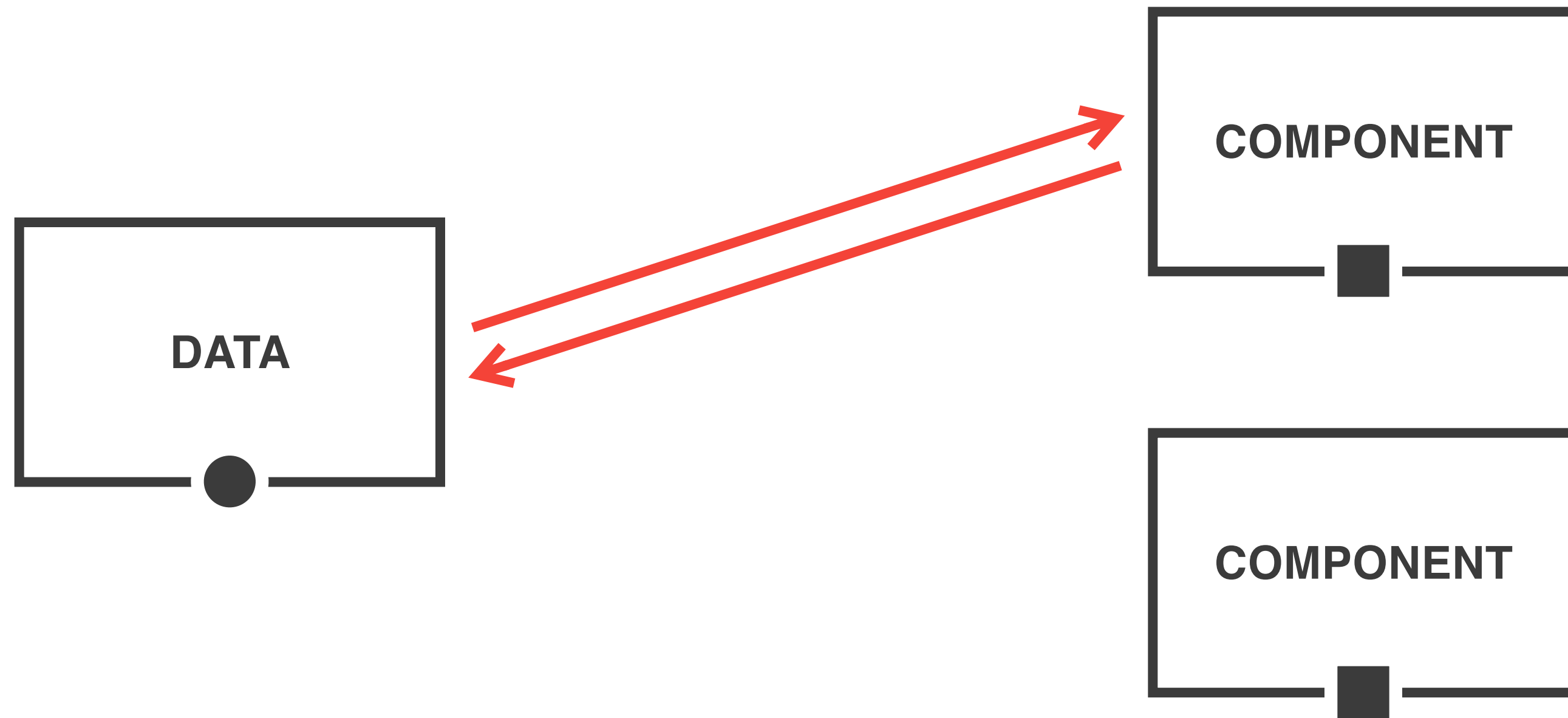


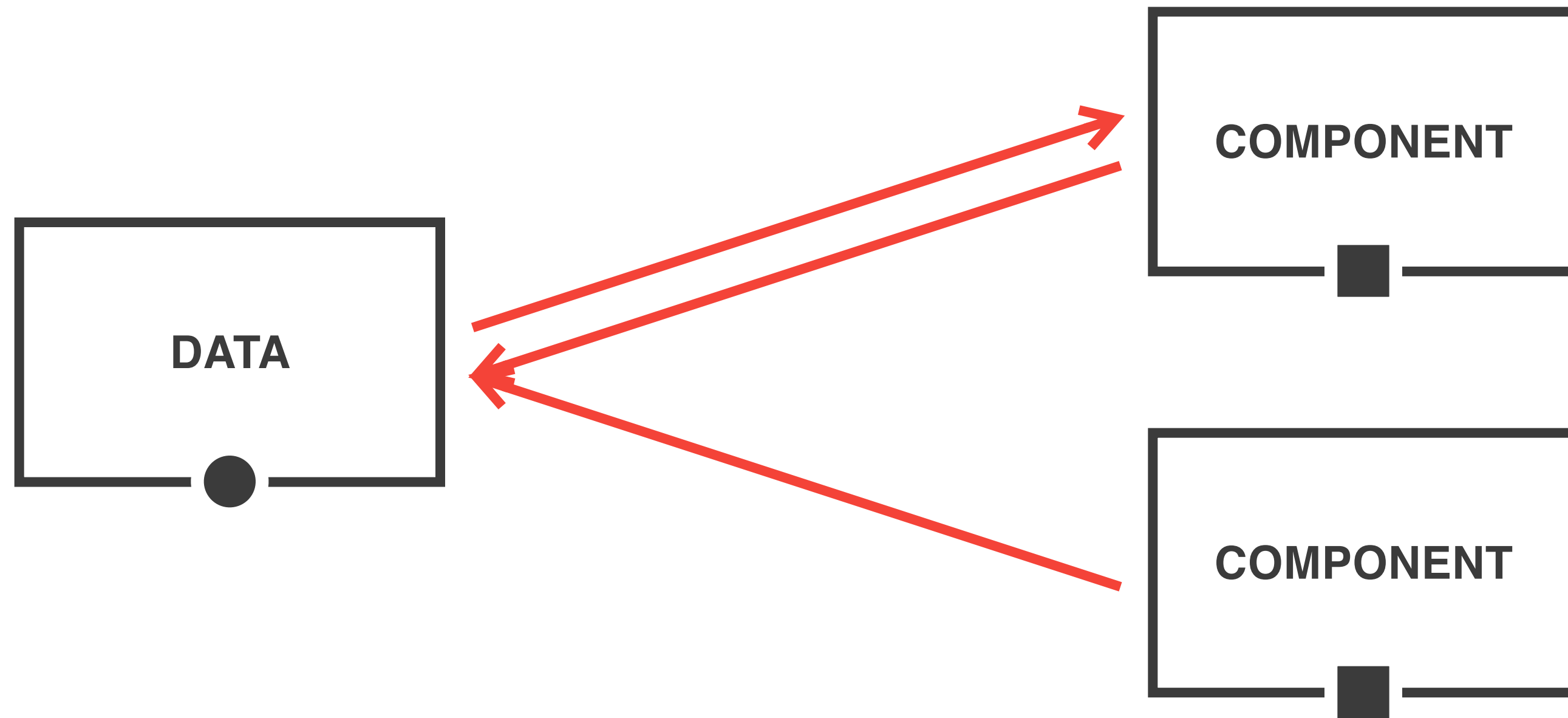


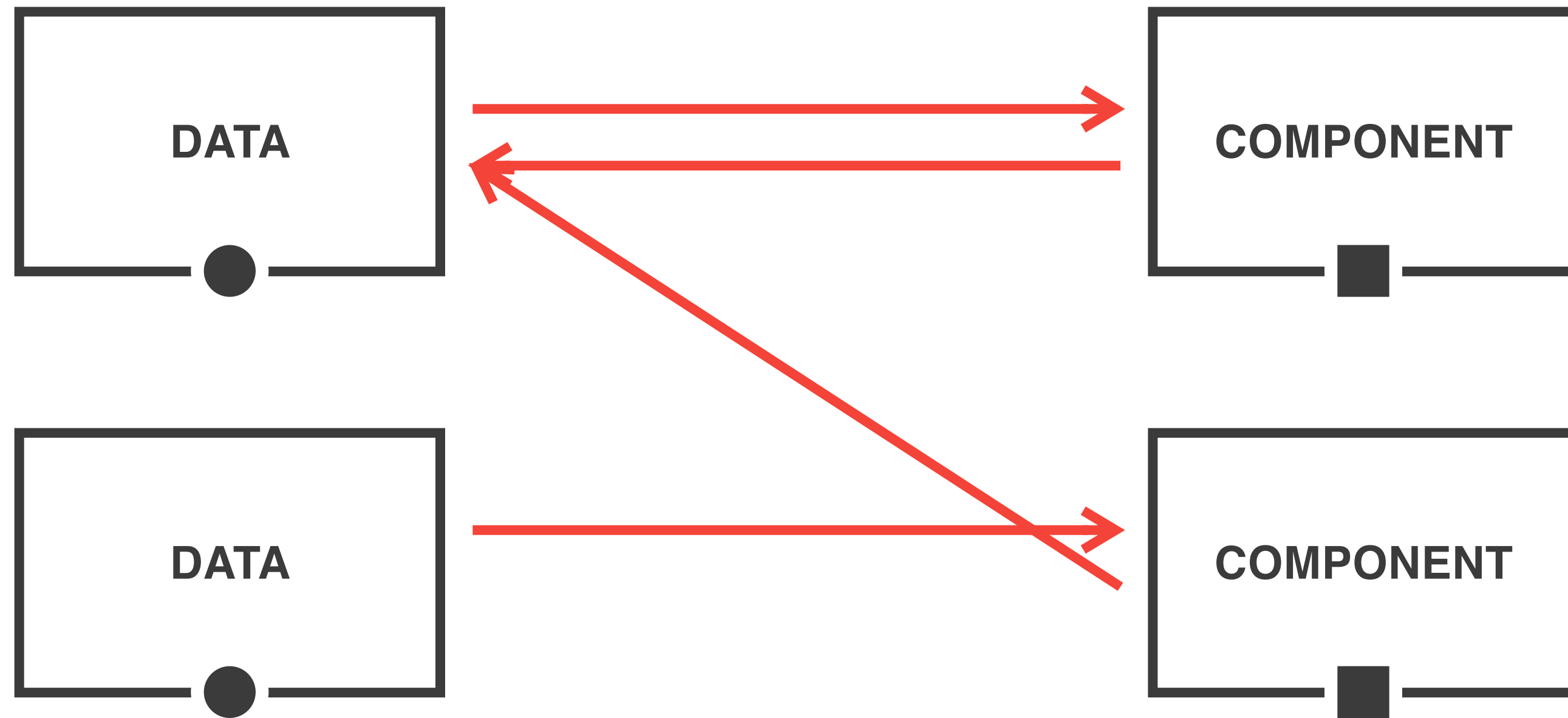


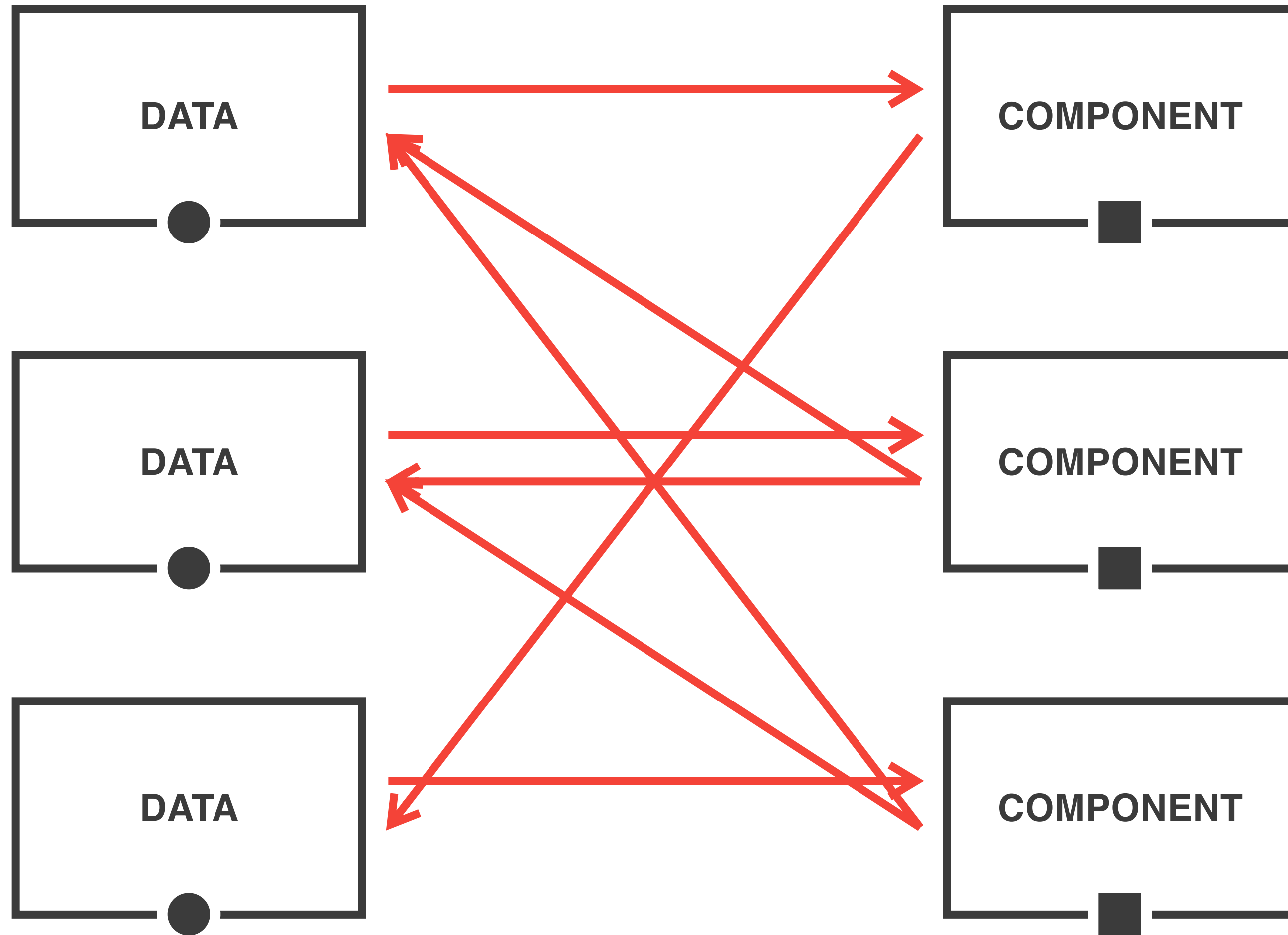


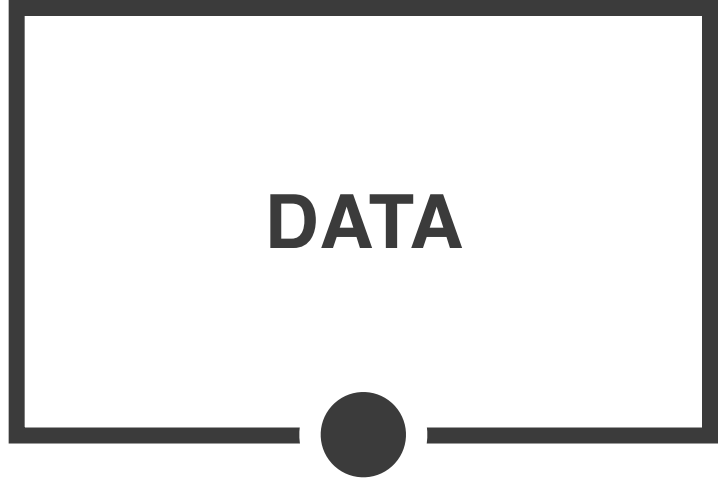


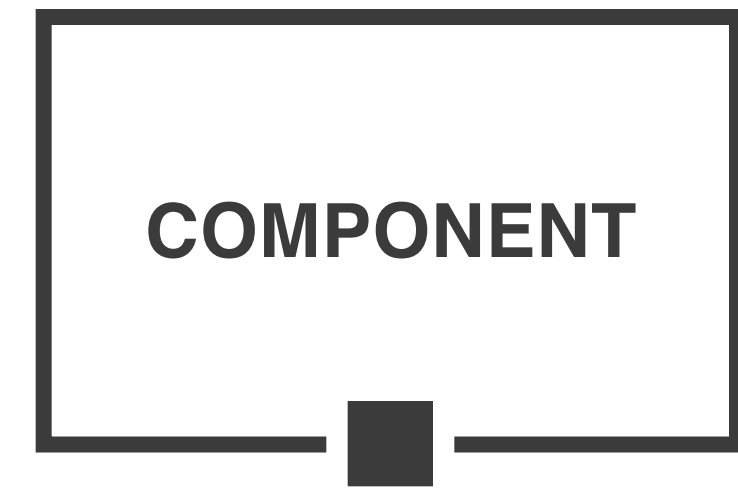
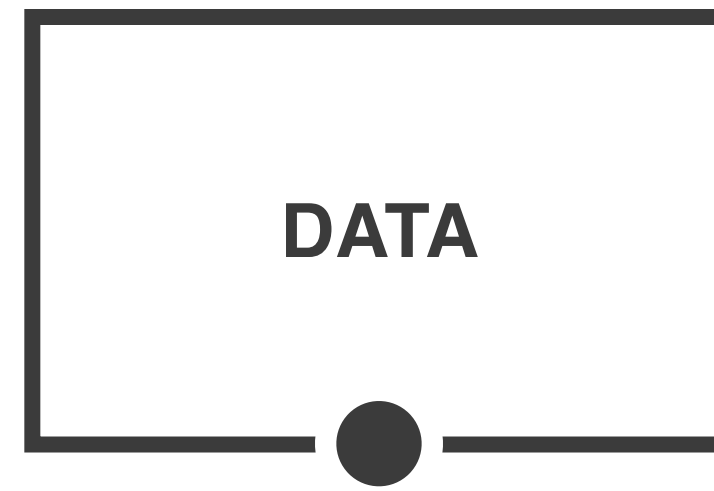
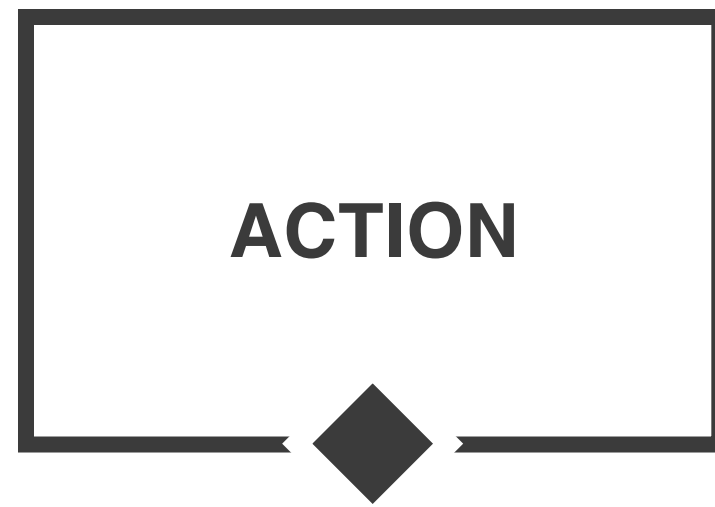


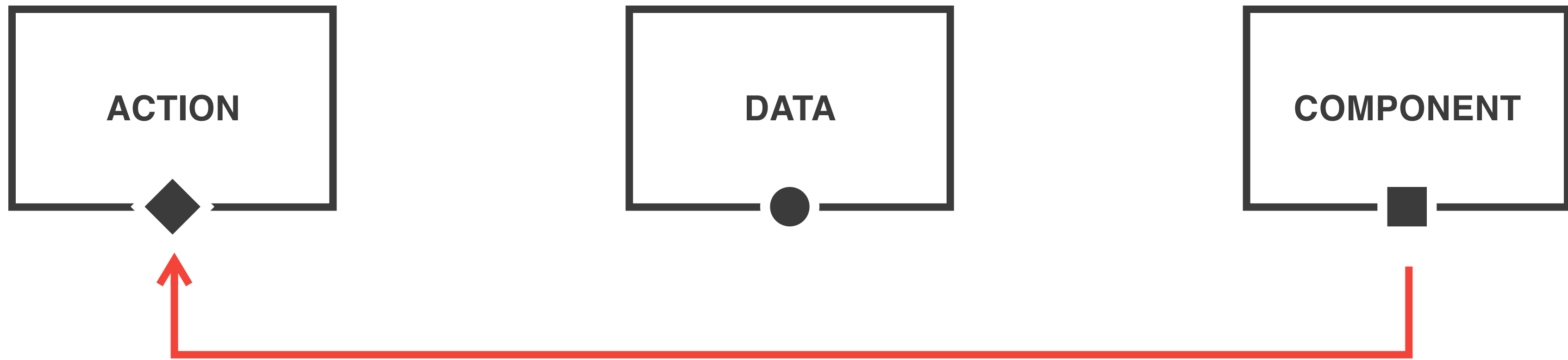




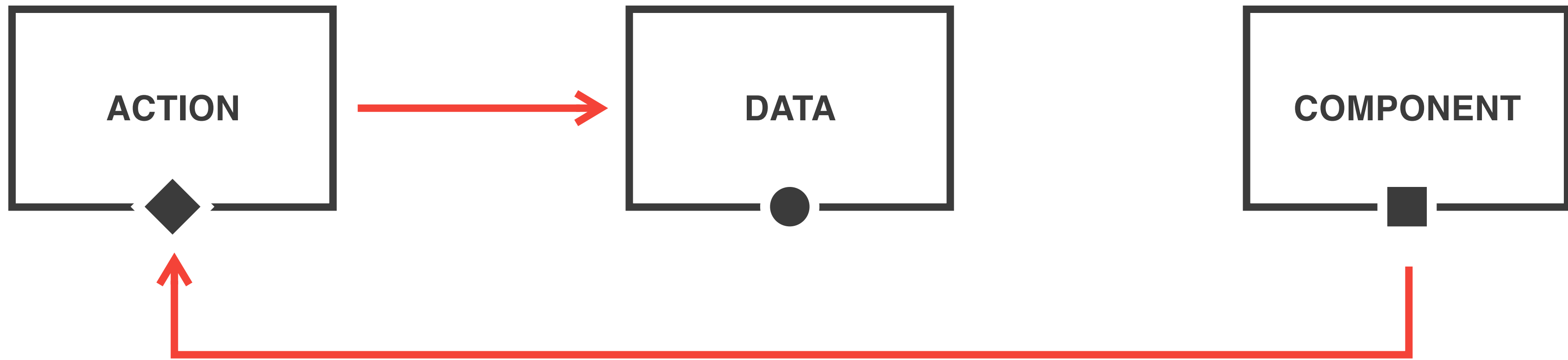


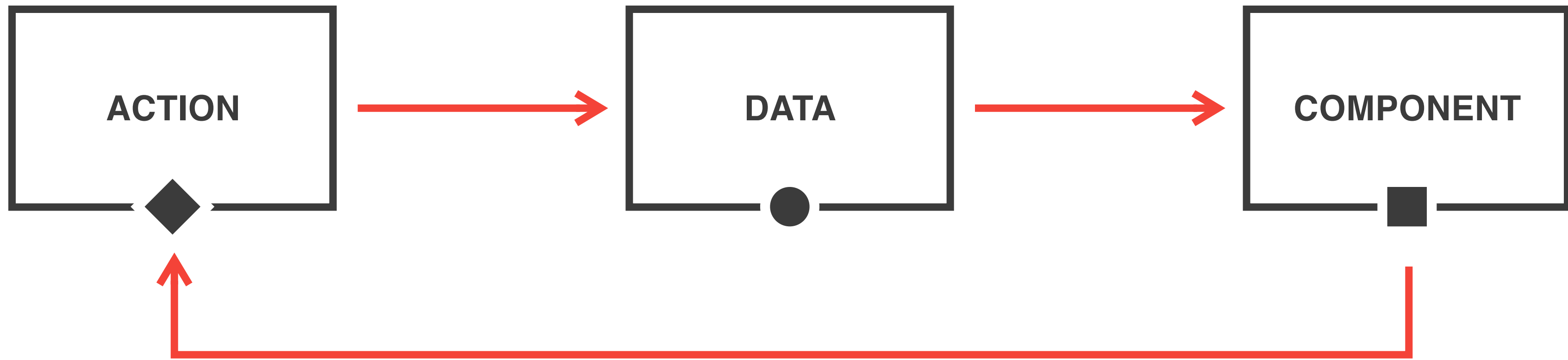


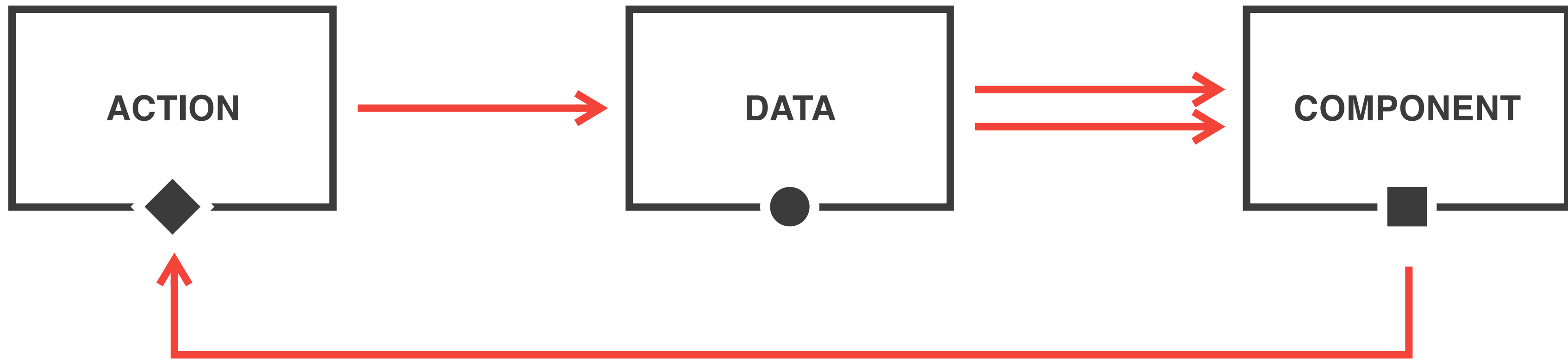












MOVING TOWARD

# Stateful Data

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