

Designing Strategically for **Enterprise Software**

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Hi, I'm Michael...

- Director of Experience Design @ Greenhouse
- 3rd Employee of 214 (Started Nov 2012)
- Recruiting Software, B2B Saas
- ~1500 Customers, up to ~ 10,000 employees
- Learned a lot
- So, Let's talk about strategic design problems...



You have to build a thing that companies will pay money for

- Consumer Apps = Saying no / Focus
- Enterprise Apps = Saying yes / Generalizable
- Extremely diverse user base
- Selling into a system \rightarrow Change is Risky
- "Incremental Innovation" won't get you there...

WE BUILT GREENHOUSE TO

Solve the deeper problem

 $F \mid G \mid N \mid 0 \mid 2$ Accipere Radix



When a company commits to making recruiting a competitive advantage, what are the tools they need to get there?

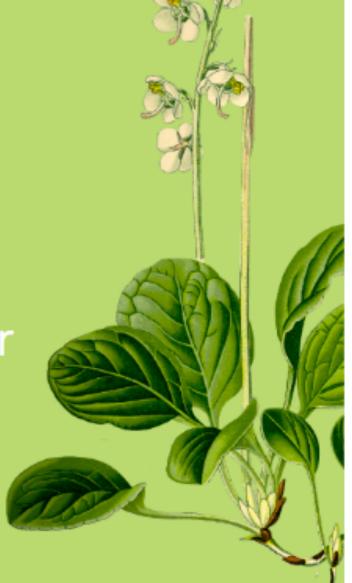


Productize Best Practices

(Be opinionated)

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Know Who You're Looking For



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Source Actively and Persistently



IV Make Evidence-Based Decisions

Move Quickly



CHALLENGE Strike the right balance between being opinionated & being flexible Interview Planning, Recruiting Culture, etc.



Be opinionated when you think an approach should be universal (and you can "sell it")

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Advanced Wine Taster

Cultural Fit Interview

Qualifications

Education					*	+
Management experience		Ş				+
Total experience	⊗					
	This	person i	s garba	ge. Why	are they even applying here?	

Details

Able to work in US				\star		+ 1
Availability		$\overline{}$				+ 1
Motivated for this job			ட			+ 1
Relocation necessary	ŋ					+ 1
Salary requirements						+ 1
Willingness to travel						+ 1

OVERALL RECOMMENDATION Did the candidate pass the interview?

Definitely Not No Yes Strong	, Yes
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Be flexible when things have to work "all the way"

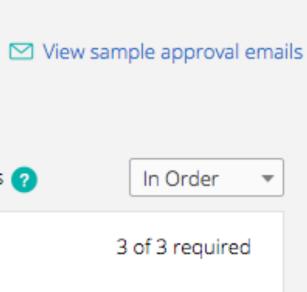
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Default Approvals Required for All New Jobs

Job Approvals Offer Approvals To extend offers to candidates 🥐 Approvals to start recruiting 🥐 In Order Sarah Foster Liam Scott 3 of 3 required Becky Higgins Jon Clinkenbeard 1 of 2 required Caroline Cheung Vivian Chen Andrew Hubbs Add Approval Step Add Approval Step Official job approval 🕜 All at once 📼 Apply to existing jobs 🕐 Sarah Butler Add Approval Step

Switch to 1-stage job approvals 🥐

Add Approval by office/department



CHALLENGE Build big, or build small?

Designing for a platform that's always evolving in form, depth & breadth

Designing in pieces



Candidate Search Results

(Was a massive fail)

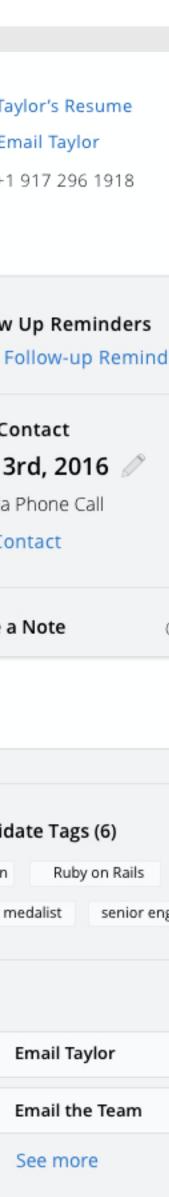
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Pinterest			Q ‡‡
Dashboard Sourcir	ng Candidates Reports Job Setup Ir	tegrations	
Q SEARCH Open Jobs Closed	232 CANDIDATES + PROSPECTS ON OPEN + CLOSE Scorecards Due + In-Person Interv	D JOBS THAT MATCH	SHOW ME Applications
Candidates Prospects Active Rejected Hired	Jorge Lorenzo	G MongoDB Specialist: In-Person Interview	
FILTER BY: Task Stage Alert	Jen McFadden Senior Social Media Intern @ Microsoft	 MongoDB Specialist: In-Person Interview MongoDB Specialist: Offer to be sent 	
Job Source Users Date	Jack Miller Senior Social Media Intern @ Microsoft	MongoDB Specialist: In-Person Interview REJECTED: MongoDB Specialist Jan 23, 2014	L
Tag Rejection Reason	Jack Miller Senior Social Media Intern @ Microsoft	MongoDB Specialist: In-Person Interview CURRENT STAGE	
		First Technical Phone Screen First Technical Phone Screen First Technical Phone Screen	Jake Hobart ⊘
		First Technical Phone Screen	Jake Hobart 🛞
		First Technical Phone Screen	Accessed
		First Technical Phone Screen First Technical Phone Screen First Technical Phone Screen	Accepted Jake Hobart (?) Second Interviewerlongnamer
		First Technical Phone Screen	Interviewer Name

Prospecting

(Will definitely be a huge success)

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Full Stack	Dean Engineer at Pinterest eadline about Taylor		
s Activity Feed D	etails Private		
Prospect: Silver N	ledalist 👻	Responded and Interested	-
Considering for:			
Software Engineer		•	\times
Security Engineer		×.	
All Current and Fu	ture Engineering, New York	Jobs	
+ Consider for more jo	obs		
 Convert to Candio 	late × Stop Considerin	ng as Prospect	
Responded to an ad on G	lassdoor 🧷 Assigned to La	uren Allanson 🧷	
Custom Fields	No longer considering		
Prospect Activity	Site Reliability Engineer	May 20, 2015	11: 41am
i ospeci Activity	No longer considering Tay	ylor for this role after we spoke on the phone	
		erested. Lorem ipsum dolor sit amet,	
		t. Aenean ac augue sollicitudin, facilisis ligula t conque ligula, et faucibus mi	in,
	commodo ex. Praesent u	t congue ligula, et faucibus mi.	
(Added to	May 20, 2015	11: 41am
	Infrastructure Engineer		



CHALLENGE Delivering Value ≠ Shipping Software



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You're designing more than software

- There's a larger experience with your brand
- Many touchpoints for many user types
- Implementation, training, & ongoing support are necessary to be successful
- Customer success team is "part of the product"

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Users' biggest challenges are usually people, not software

- Recruiters need people to do things to be successful
- Everyone has a part to play
- They have to train their teams
- They have to be internal advocates for the platform (no one wants to change)

FINAL THOUGHT

Designing & shipping high-quality software is a competitive advantage









